

# CLIMATE ROADMAP

## POLICY

Armatec will choose products & services that have minimum impact on our environment. We aim at prioritizing products that are environmentally friendly to the extent it is commercially feasible, keeping in mind technical features & quality.

Our policy aims at continuous reduction of our environment aspect & abiding current laws/regulations.

## IN-HOUSE ACTIVITY



### CORPORATE CULTURE

- Workplace wellness through mindful & healthy office environment.
- Engaging our employees in our vision
- Turn off lights after hours.
- No idling outside our headquarters.



### WASTE MANAGEMENT

We reuse most of our packaging material.



### PROJECT LOGISTICS

- Organization footprint reduced by 50% by 2025.
- Where possible, skype meeting will be held.



### ECO-FRIENDLY COMMUTING

Our guests/employees, can charge their vehicles @our head-office. Due to our central location, employees utilize public transportation/ bike to work.



### LONG LIFE CYCLE

Our Butterfly valves have higher capacity, lower torques & higher efficiency of actuation. These together, lead to products/solutions with long life cycle.



### MARINE LIFE FRIENDLY

Our products are free from surface preparation & protective coating from these elements:

- Cadmium
- Mercury
- Lead
- Chromate
- Polyurethane paints & any isocyanate-based product.
- Di-isocyanates



### IN-HOUSE WORKSHOP

We offer repair/service for our customers @our workshop, rather sending them off to the manufacturer.

This ensures extended product life & fewer CO<sub>2</sub> emissions.



### DIGITALISATION

Continuous investment in cloud based documentation handling. Improved traceability & tracking of installed solutions for service follow-up.

Paris Agreement  
2015

EU/Norway  
40% CO<sub>2</sub> reduction target  
2030

WORLD

ISO 14001  
2004

Climate accountability &  
calculate organization footprint.  
2020

Reduce organization's  
footprint by 50%  
2025

Reduce product footprint by  
40%  
2030

ARMATEC AS

Calculate product footprint